

A new model for hadron collisions



Based on:

- T. Sjöstrand + PS, “Transverse-Momentum-Ordered Showers and Interleaved Multiple Interactions”, hep-ph/0408302 (in print, EPJC).
- T. Sjöstrand + PS, “Multiple Interactions and the Structure of Beam Remnants”, JHEP 0403 (2004) 053.

THIS TALK IN A NUTSHELL

It's about two things in hadron–hadron collisions:

1. The average hadron–hadron collision (mostly inelastic QCD forward scattering).
2. The extra stuff that goes on ‘underneath’ a hard scattering, e.g. when a Higgs or Z^0 is produced.

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In the past, descriptions have been limited to crude models and/or parametrizations.

We are now developing a new model for hadron collisions, based on physical principles, and unifying the description of 1 & 2 (and everything inbetween).

WHY BOTHER?

- ☁ QCD point of view: hadron collisions are highly complex, while present descriptions are not.
Should be possible to gain further physics insight.
- ☁ Any reliable extrapolation to LHC energies will require such insight.
Simple parametrizations are not sufficient.
- ☁ Random and systematic fluctuations in the underlying activity can impact precision measurements and New Physics searches:
More reliable understanding is needed.
- ☁ Lots of fresh data from Tevatron (courtesy R. Field):
Great topic for phenomenology right now

WHAT'S HOT?

Some topics we are currently thinking about are:

1. Jet Universality.
2. Absence of Colour Reconnections.

These are two standard assumptions made in shower/fragmentation Monte Carlos, which essentially translate to:

1. Hadronization is the same at pp , ep , and e^+e^- colliders.
2. The perturbatively defined colour flow survives without modification to the time of hadronization.

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With a more physical model, we are able to give more serious interpretations of the CDF data. We see indications of a large amount of colour reconnections, possibly connected with a breakdown of jet universality.

Overview

Introduction:

- A general view of hadron collisions.
- Existing approaches.

The new framework.

- p_{\perp} -ordered showers: FSR and ISR.
- Interleaved multiple interactions.
- Model tests.

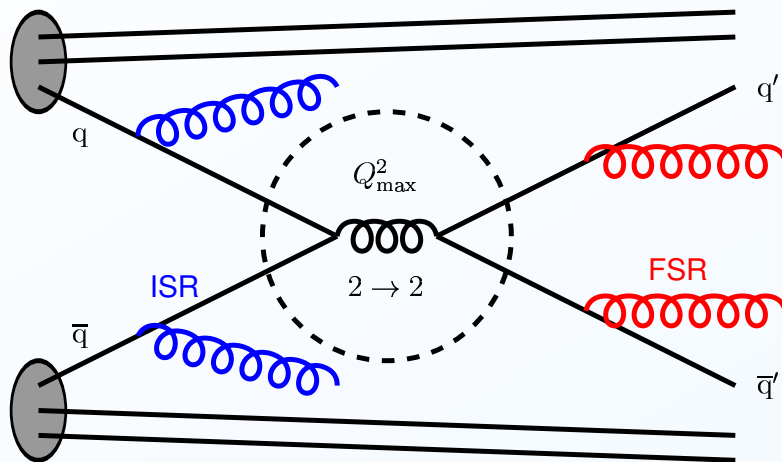
Outlook.

A general view of hadron collisions

1 hadron collision =

$$(2 \rightarrow 2 \oplus \underbrace{\text{ISR} \oplus \text{FSR}} \oplus \text{UE}) \otimes \text{hadronisation etc.}$$

Eff. resum. of multiple (semi-)soft gluon emission effects



+ additional interactions!

+ hadronisation!


+ hadron decays!

+ more?

 $2 \rightarrow 2$: 'hard subprocess' (on-shell).

 **ISR**: Initial-State Radiation (spacelike).

 **FSR**: Final-State Radiation (timelike).

 **UE**: Underlying Event – any additional (perturbative) activity.

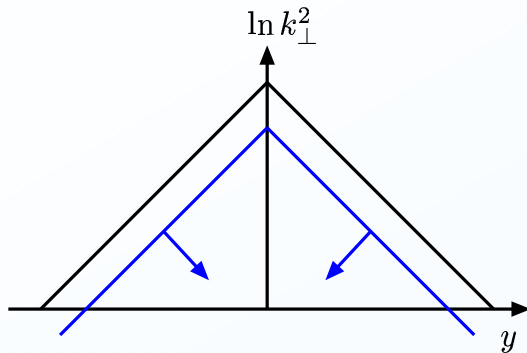
PARTON SHOWERS

Showers: Existing Approaches



Essential difference: ordering variables.

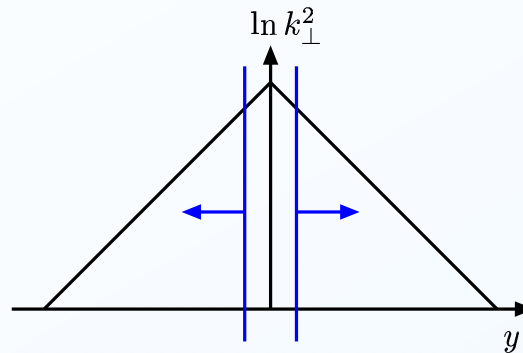
consider e.g. gluon emission off a $q_1 \bar{q}_2$ system.



PYTHIA/JETSET

$$m^2 \text{ } (-m^2 \text{ for ISR})$$

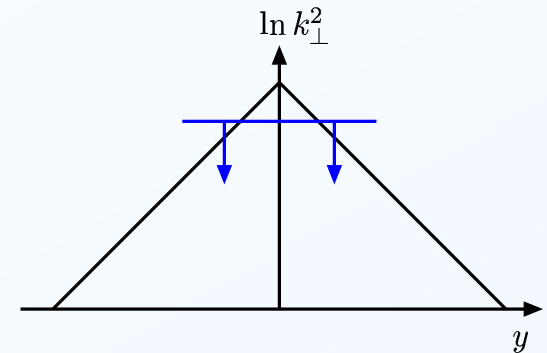
High-virtuality ems. first.
(may be at 'small' angles.)



HERWIG

$$\sim E^2 \theta^2$$

Large-angle ems. first.
(may be soft.)



ARIADNE

$$p_{\perp}^2$$

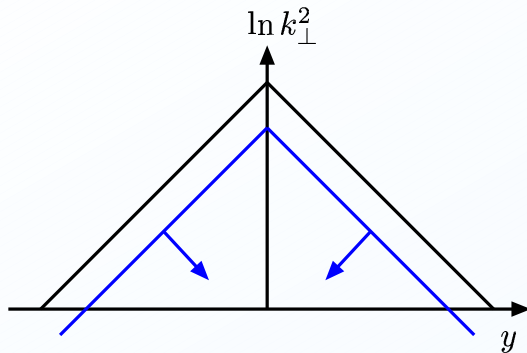
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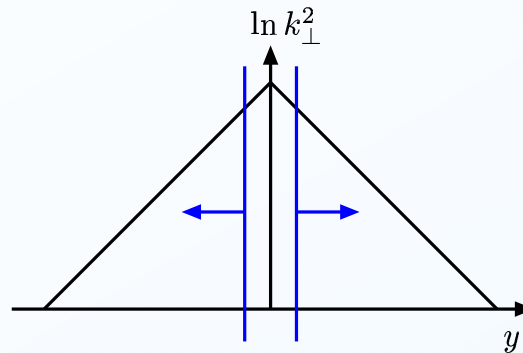
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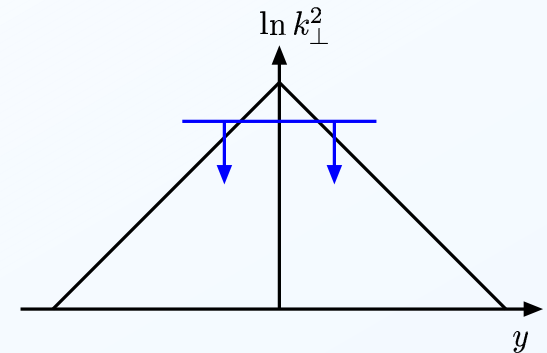
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ARIADNE

$$p_\perp^2$$

Large- p_\perp ems. first.



Another important difference is the way recoils are assigned, i.e. how the on-shell kinematics prior to the branching is reinterpreted to include the virtual (branching) leg.

Existing Showers: Pros and Cons



HERWIG: $Q^2 \approx E^2(1 - \cos \theta) \approx E^2\theta^2/2$

+ angular ordering \Rightarrow coherence inherent

– emissions not ordered in hardness

– emissions do not cover full phase space (messy kinematics)

– kinematics constructed at the very end



PYTHIA: $Q^2 = m^2$ (timelike) or $= -m^2$ (spacelike)

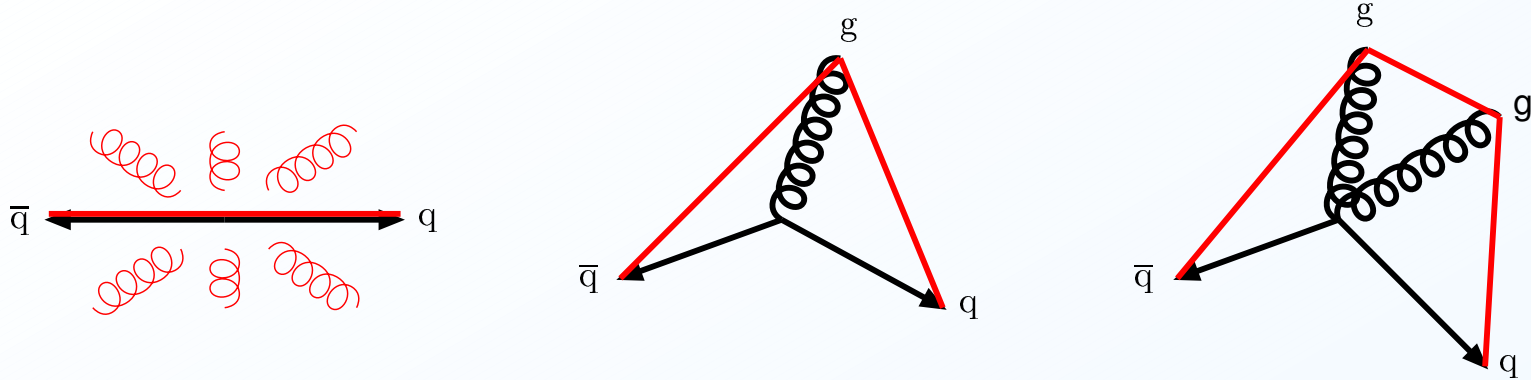
+ convenient merging with ME

\pm emissions ordered in (some measure of) hardness

– coherence by brute force \Rightarrow approximate

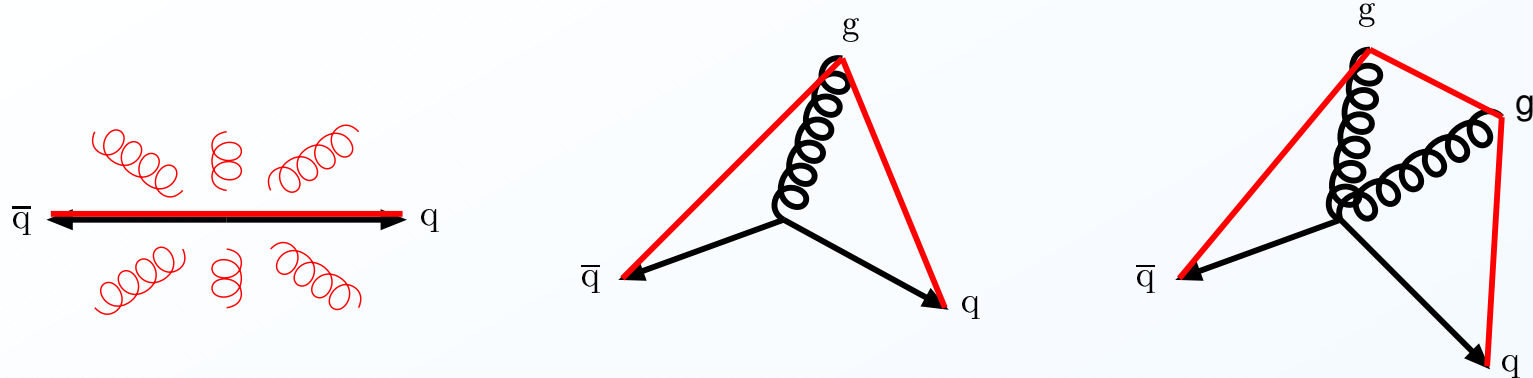
– kinematics constructed when daughter masses known

Existing Showers: Pros and Cons



- ARIADNE: $Q^2 = p_\perp^2$, (final-state) dipole emission
- + p_\perp ordering \Rightarrow coherence inherent
- + Lorentz invariant
- + emissions ordered in hardness
- + kinematics constructed after each branching
(partons explicitly on-shell until they branch)
- + showers can be stopped and restarted at any p_\perp scale.
 \Rightarrow good for ME/PS matching (L-CKKW, real+fictitious showers)

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 - $g \rightarrow q\bar{q}$ artificial
 - not so suited for pp on its own: ISR is primitive in ARIADNE.

Why Develop a New Shower?



Incorporate several of the good points of the dipole formalism within the shower approach

- ± explore alternative p_{\perp} definitions
- + p_{\perp} ordering \Rightarrow coherence inherent
- + Merging with Matrix Elements unproblematic
(unique $p_{\perp}^2 \leftrightarrow Q^2$ mapping; same z)
- + $g \rightarrow q\bar{q}$ natural
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(not yet worked-out for ISR+FSR)
- + allows to combine p_{\perp} evolutions of showers and multiple interactions \rightarrow *common* (competing) evolution of ISR, FSR, and MI!

\equiv 'Interleaved Multiple Interactions'

UNDERLYING EVENT, MINIMUM BIAS

Multiple Interactions

Why *multiple perturbative interactions*?

Consider perturbative QCD $2 \rightarrow 2$ scattering:

dominated by t -channel gluon exchange \Rightarrow IR divergent:

$$\frac{d\hat{\sigma}}{dp_{\perp}^2} \propto \frac{1}{t^2} \sim \frac{1}{p_{\perp}^4}$$

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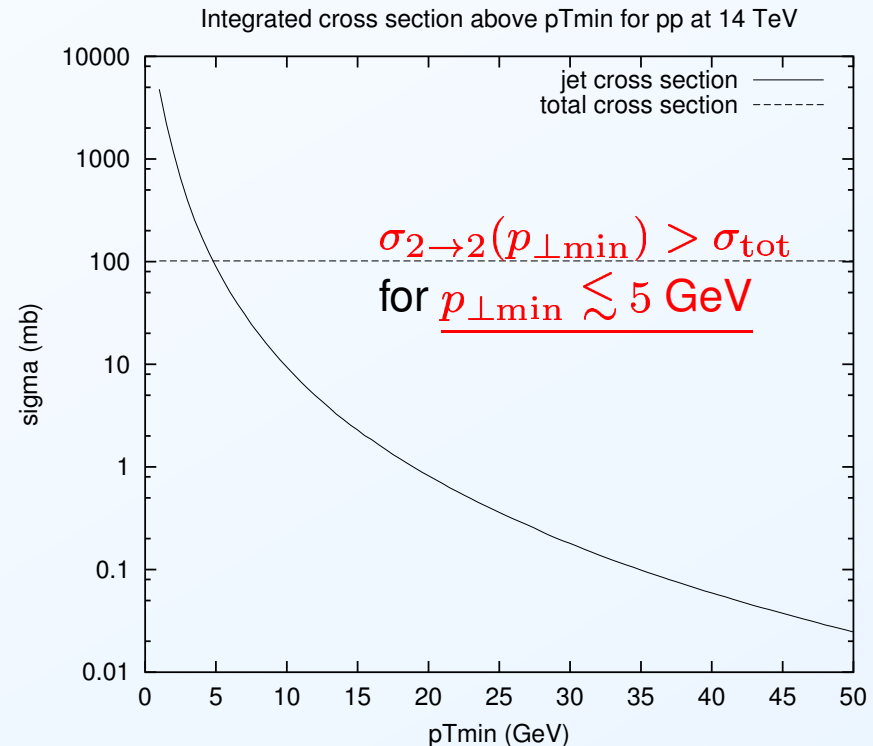
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What's going on?

1. Multiple interactions (MI)!

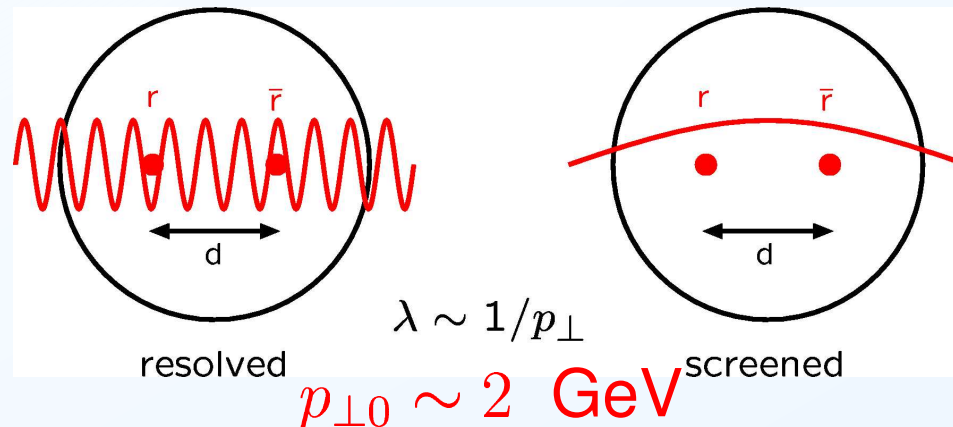
☁ Must exist (hadrons are composite!)

☁ σ_{tot} : **hadron-hadron** collisions. $\sigma_{\text{tot}} = \sum_{n=0}^{\infty} \sigma_n$

☁ $\sigma_{2 \rightarrow 2}$: **parton-parton** collisions. $\sigma_{2 \rightarrow 2} = \sum_{n=0}^{\infty} n \sigma_n$

☁ $\sigma_{2 \rightarrow 2} > \sigma_{\text{tot}} \iff \langle n \rangle > 1$

2. Breakdown of pQCD, colour screening.



Multiple Interactions — Direct Evidence

Basic idea : expect four pair-wise balancing jets in double parton scattering (DPS) but not in double bremsstrahlung emission.

☁ **AFS** : 4-jet events at $E_{\perp} > 4$ GeV in 1.8 units of η . Project out 2 pairs of jets and study **imbancing variable**, $I = p_{\perp 1}^2 + p_{\perp 2}^2$. **Excess of events with small I** .

☁ **CDF** : Extraction by comparing double parton scattering (DPS) to a mix of two separate scatterings. Sample: 14000 $\gamma/\pi^0 + 3j$ events. **Strong signal observed, 53% DPS**

☁ (Note irony: only plot made was comparison to PYTHIA with MI switched *off*!)

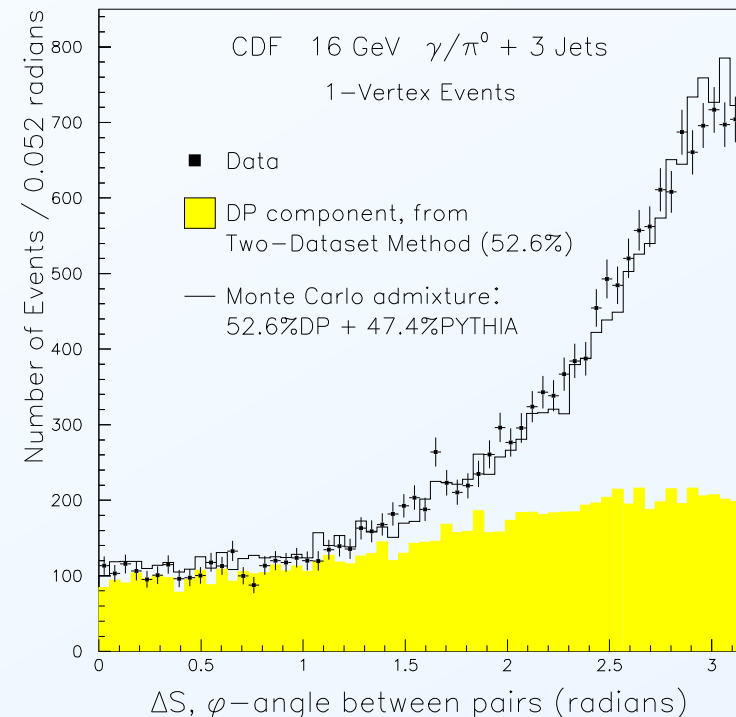


Figure 1: ΔS distribution for 1VTX data (points). The DP component to the data, determined by the two-dataset method to be 52.6% of the sample, is shown as the shaded region (the shape is

Multiple Interactions — Indirect Verifications

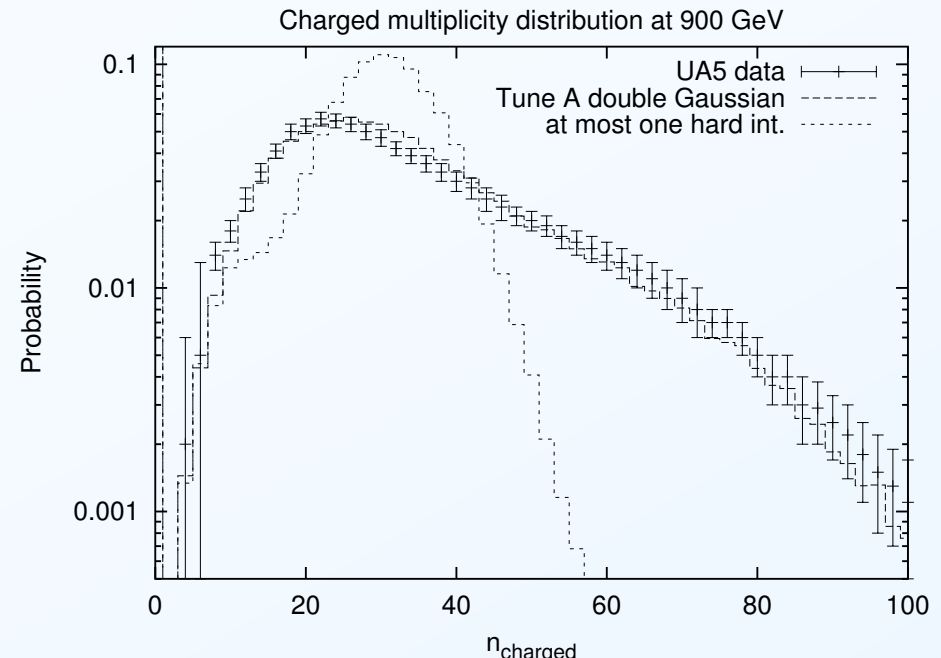
Basic idea :

- ☁ Hadronization alone produces roughly **Poissonian** fluctuations in multiplicity.
- ☁ Additional soft interactions can ‘mess up’ colour flow → **larger fluctuations**.

UA5: (900 GeV)

$$\langle n_{\text{ch}} \rangle = 35.6,$$

$$\sigma_{n_{\text{ch}}} = 19.6.$$

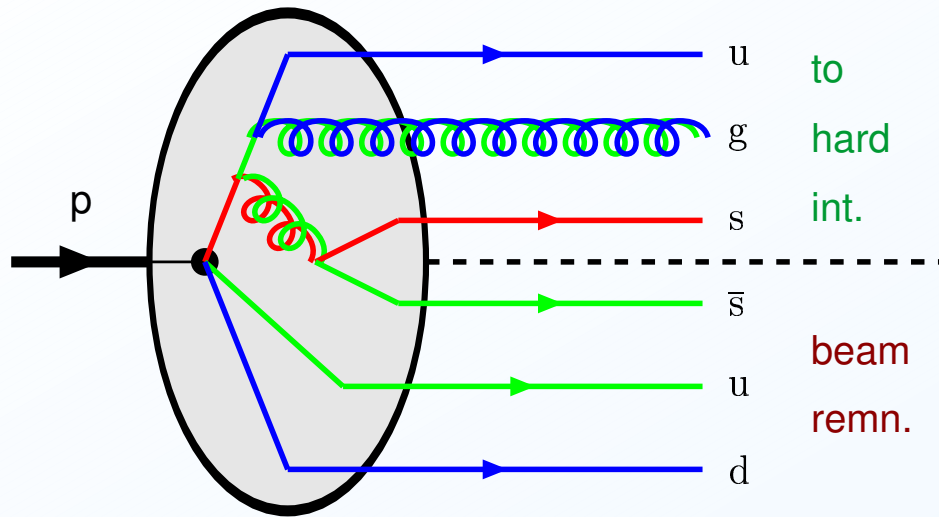


☁ + forward–backward correlations (**UA5**, **E735**)

☁ + pedestal effect (**UA1**, **CDF**, **H1**), ...

BEAM REMNANTS, FRAGMENTATION

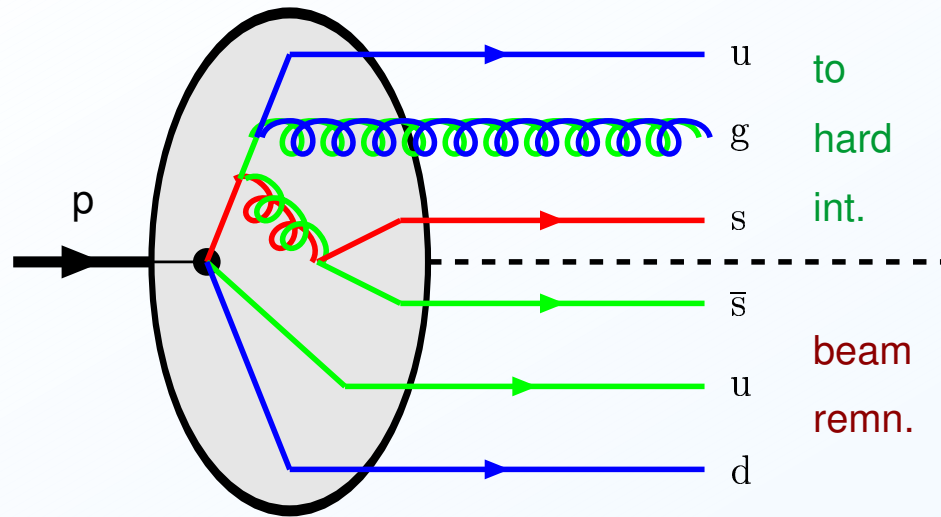
Completing the picture



How are the hard scattering initiators and beam remnant partons correlated:



Completing the picture



How are the hard scattering initiators and beam remnant partons correlated:



- ➡ In impact parameter?
- ➡ In flavour?
- ➡ In longitudinal momentum?
- ➡ In colour?
- ➡ In (primordial) transverse momentum?

(How) are the showers correlated / intertwined?

(...) ⊗ Hadronization.

- Imagine placing a stick o' dynamite inside a proton, imparting the 3 valence quarks with large momenta relative to each other.

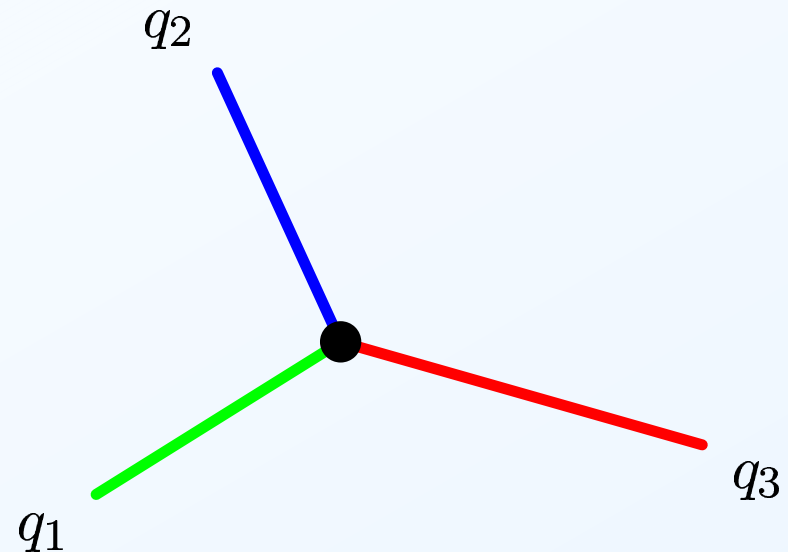
'Ordinary' colour topology

(e.g. $Z^0 \rightarrow q\bar{q}$):



'Baryonic' colour topology

(e.g. ):



- Fragmentation of 'baryonic' topology recently developed.

[T. Sjöstrand + PS, "Baryon Number Violation and String Topologies", Nucl.Phys. B659 (2003) 243.]

THE NEW MODEL



Interactions



+ showers



+ remnants

The New Framework

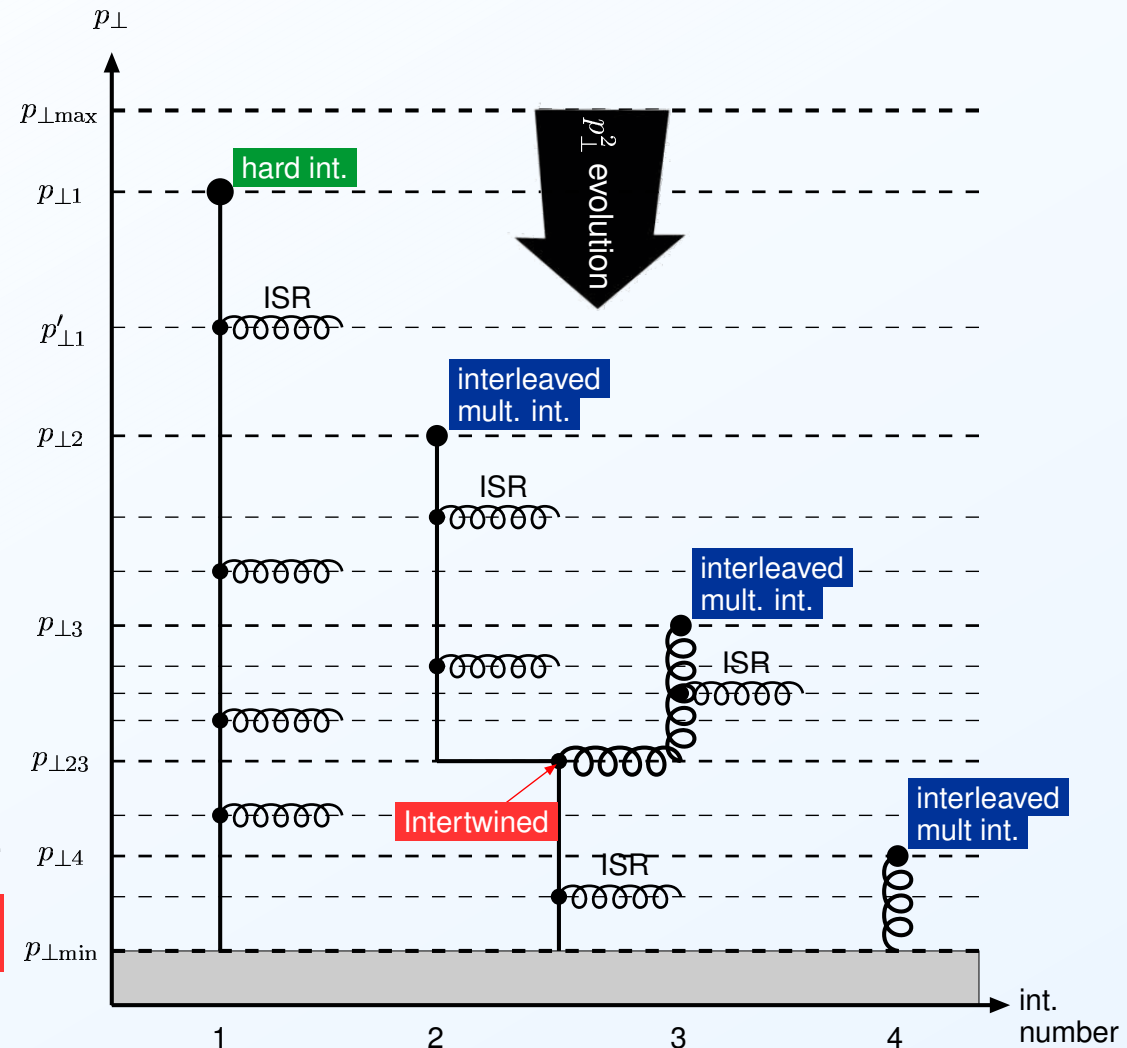
- ☁ All the reasons mentioned at the beginning of the talk led us to develop a new sophisticated model for UE (and min-bias) → ‘intermediate model’.
- ☁ But still each interaction was considered separately, with *its* set of ISR and FSR.
- ☁ That’s probably not the way it happens in real life...

The New Framework

The new picture: start at the most inclusive level, $2 \rightarrow 2$. Add exclusivity progressively by evolving *everything* downwards in *one* common sequence:

→ Interleaved evolution

(→ also possible to have interactions *intertwined* by the ISR activity?)



The New Framework

The building blocks:

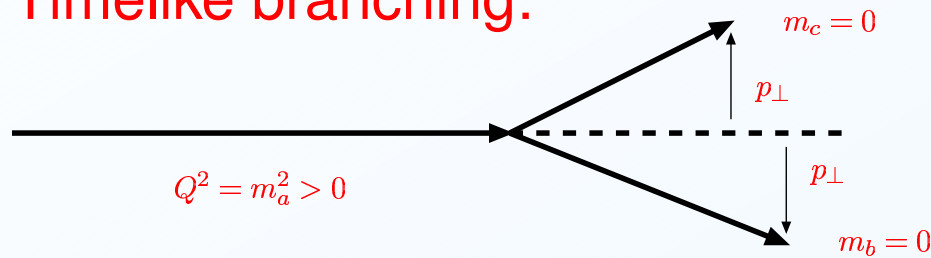
- ☁ p_{\perp} —ordered multiple interactions. ✓
- ☁ p_{\perp} —ordered initial—state parton showers. ✓
- ☁ p_{\perp} —ordered final—state parton showers. ✓
- ☁ p_{\perp} used as scale in α_s and in PDF's. ✓
- ☁ (Model for) correlated multi—parton densities. ✓
- ☁ Beam remnant hadronization model. ✓
- ☁ Model for initial state colour correlations. (✓ — but far from perfect!)
- ☁ Other phenomena? (e.g. colour reconnections (✓), ...)
- ☁ Realistic tunes to data (so far only for FSR...)

p_{\perp} -ordered showers: Simple Kinematics

Consider branching $a \rightarrow bc$ in lightcone coordinates $p^{\pm} = E \pm p_z$

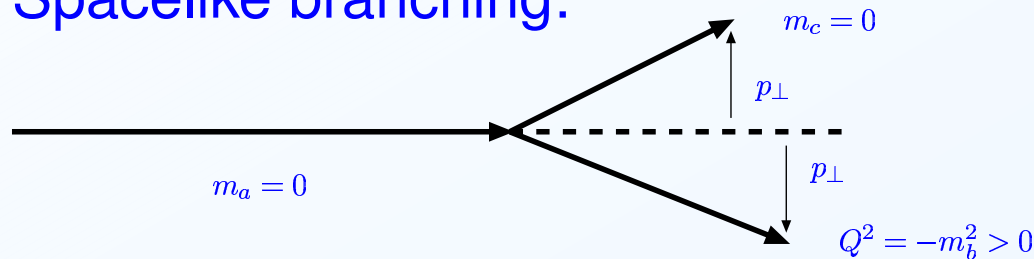
$$\left. \begin{array}{l} p_b^+ = zp_a^+ \\ p_c^+ = (1-z)p_a^+ \\ p^- \text{ conservation} \end{array} \right\} \Rightarrow m_a^2 = \frac{m_b^2 + p_{\perp}^2}{z} + \frac{m_c^2 + p_{\perp}^2}{1-z}$$

Timelike branching:



$$p_{\perp}^2 = z(1-z)Q^2$$

Spacelike branching:

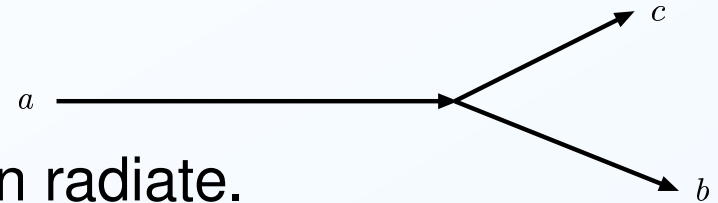


$$p_{\perp}^2 = (1-z)Q^2$$

Guideline, not final p_{\perp} !

p_{\perp} -ordered showers: General Strategy (1)

- 1) Define $p_{\perp\text{evol}}^2 = z(1-z)Q^2$ for FSR
 $p_{\perp\text{evol}}^2 = (1-z)Q^2$ for ISR



- 2) Find list of *radiators* = partons that can radiate.

Evolve them all *downwards* in $p_{\perp\text{evol}}$ from common $p_{\perp\text{max}}$

$$d\mathcal{P}_a = \frac{dp_{\perp\text{evol}}^2}{p_{\perp\text{evol}}^2} \frac{\alpha_s(p_{\perp\text{evol}}^2)}{2\pi} P_{a \rightarrow bc}(z) dz \exp \left(- \int_{p_{\perp\text{evol}}^2}^{p_{\perp\text{max}}^2} \dots \right)$$

$$d\mathcal{P}_b = \frac{dp_{\perp\text{evol}}^2}{p_{\perp\text{evol}}^2} \frac{\alpha_s(p_{\perp\text{evol}}^2)}{2\pi} \frac{x' f_a(x', p_{\perp\text{evol}}^2)}{x f_b(x, p_{\perp\text{evol}}^2)} P_{a \rightarrow bc}(z) dz \exp(-\dots)$$

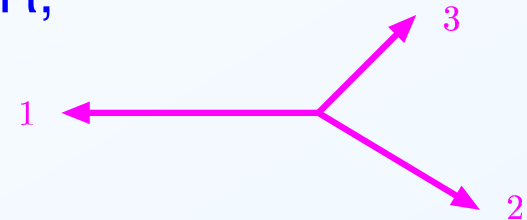
Pick the one with *largest* $p_{\perp\text{evol}}$ to undergo branching; also gives z .

- 3) Derive $Q^2 = p_{\perp\text{evol}}^2 / z(1-z)$ for FSR
 $Q^2 = p_{\perp\text{evol}}^2 / (1-z)$ for ISR

p_{\perp} -ordered showers: General Strategy (2)

- 4) Find *recoiler* = parton to take recoil when radiator is pushed off-shell
usually nearest colour neighbour for FSR
incoming parton on other side of event for ISR
- 5) Interpret z as *energy fraction* (not lightcone)
in radiator+recoiler rest frame for FSR,
in mother-of-radiator+recoiler rest frame for ISR,
so that *Lorentz invariant*
$$(2E_i/E_{\text{cm}} = 1 - m_{jk}^2/E_{\text{cm}}^2)$$

and straightforward match to matrix elements
- 6) Do *kinematics* based on Q^2 and z ,
 - a) assuming yet unbranched partons on-shell
 - b) shuffling energy-momentum from recoiler as required
- 7) Continue evolution of all radiators from recently picked $p_{\perp\text{evol}}$.
Iterate until no branching above $p_{\perp\text{min}}$.
 \Rightarrow One combined sequence $p_{\perp\text{max}} > p_{\perp 1} > p_{\perp 2} > \dots > p_{\perp\text{min}}$.



p_{\perp} -ordered showers: Some Details



FSR Evolution:

- Massive quarks: $p_{\perp\text{evol}}^2 = z(1 - z)(m^2 - m_Q^2)$
 $\Rightarrow m^2 \rightarrow m_Q^2$ when $p_{\perp\text{evol}}^2 \rightarrow 0$.
- Special treatment of narrow resonances (e.g. top).



ISR Evolution:

- Massive quarks: $p_{\perp\text{evol}}^2 = (1 - z)(Q^2 + m_Q^2) = m_Q^2 + p_{\perp\text{LC}}^2$
 \Rightarrow Light-Cone $p_{\perp\text{LC}}^2 \rightarrow 0$ when $p_{\perp\text{evol}}^2 \rightarrow m_Q^2$.
- Backwards evolution uses correlated pdf's at scales where more than 1 interaction is resolved.



Both ISR and FSR:

- ME merging by veto for many SM+MSSM processes.
- Gluon polarization \rightarrow asymmetric φ distribution.

Correlated PDF's in flavour and x_i

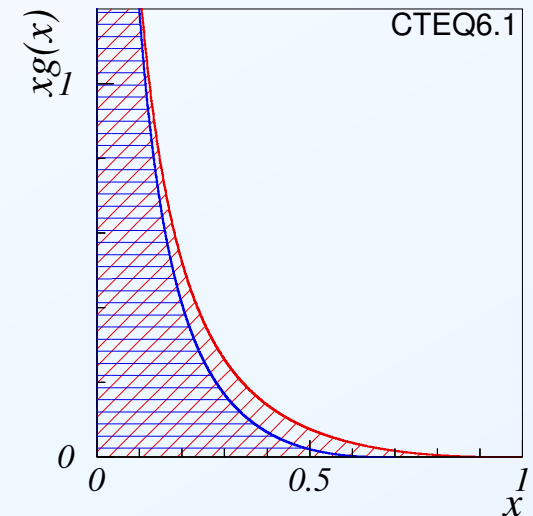
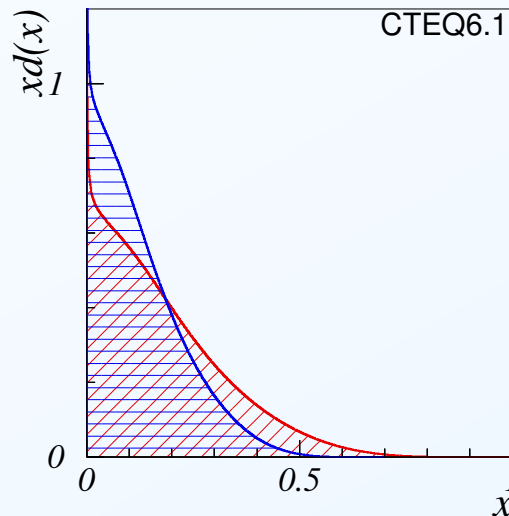
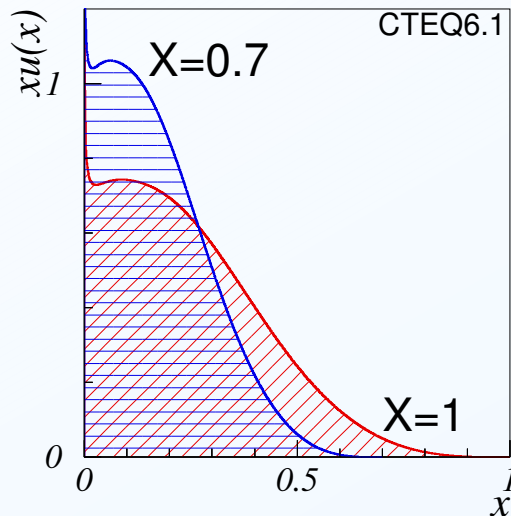
Q: What are the pdf's for a proton with 1 valence quark, 2 sea quarks, and 5 gluons knocked out of it?

_____ 1. Overall momentum conservation (old): _____

Starting point: simple scaling ansatz in x .

For the n 'th scattering:

$$x \in [0, X] \ ; \ X = 1 - \sum_i^{n-1} x_i \implies f_n(x) \sim \frac{1}{X} f_0\left(\frac{x}{X}\right)$$



Correlated PDF's in flavour and x_i

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_____ Normalization and shape: _____

✧ If **valence** quark knocked out.

→ Impose valence counting rule: $\int_0^X q_{fn}^{\text{val}}(x, Q^2) dx = N_{fn}^{\text{val}}$.

✧ If **sea** quark knocked out.

→ Postulate “companion antiquark”: $\int_0^{1-x_s} q_f^{\text{cmp}}(x; x_s) dx = 1$.

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✧ But then **momentum sum** rule is violated:

$$\int_0^X x \left(\sum_f q_{fn}(x, Q^2) + g_n(x, Q^2) \right) dx \neq X$$

→ Assume **sea+gluon** fluctuates **up** when a valence quark is removed and **down** when a companion quark is added.

Remnant PDFs

quarks :

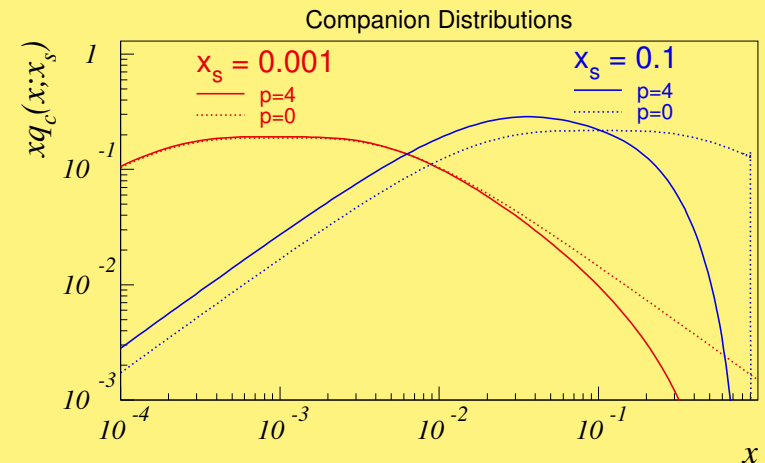
$$q_{fn}(x) = \frac{1}{X} \left[\frac{N_{fn}^{\text{val}}}{N_{f0}^{\text{val}}} q_{f0}^{\text{val}} \left(\frac{x}{X}, Q^2 \right) + a q_{f0}^{\text{sea}} \left(\frac{x}{X}, Q^2 \right) + \sum_j q_{f0}^{\text{cmp},j} \left(\frac{x}{X}; x_{s_j} \right) \right]$$

$$q_{f0}^{\text{cmp}}(x; x_s) = C \frac{\tilde{g}(x + x_s)}{x + x_s} P_{g \rightarrow q_f \bar{q}_f} \left(\frac{x_s}{x + x_s} \right) ; \left(\int_0^{1-x_s} q_{f0}^{\text{cmp}}(x; x_s) dx = 1 \right)$$

gluons :

$$g_n(x) = \frac{a}{X} g_0 \left(\frac{x}{X}, Q^2 \right)$$

$$a = \frac{1 - \sum_f N_{fn}^{\text{val}} \langle x_{f0}^{\text{val}} \rangle - \sum_{f,j} \langle x_{f0}^{\text{cmp},j} \rangle}{1 - \sum_f N_{f0}^{\text{val}} \langle x_{f0}^{\text{val}} \rangle}$$



Used to select p_{\perp} -ordered $2 \rightarrow 2$ scatterings, and to perform backwards DGLAP shower evolution.

Intermezzo 1: exit perturbation theory

Perturbation theory got us:

- ☁ A set of interactions, with showers, starting from $k_{\perp} = 0$ initiator partons.
- ☁ A set of partons left behind in the beam remnants, with only flavours known at this point (by flavour conservation).
- ☁ A total $1 - X$ of longitudinal momentum has been removed from each beam remnant.

Hurdles remaining:

- ☁ Confinement effects \rightarrow primordial k_{\perp} . How much? Recoils?
- ☁ What is the momentum sharing in the remnants?
- ☁ How are initiator and remnant partons correlated in colour?
- ☁ How do the remnant systems hadronize?

Confinement and primordial k_{\perp}

☁ Confined wavefunctions $\rightarrow k_{\perp} = \hbar/r_p \sim \Lambda_{\text{QCD}}$.

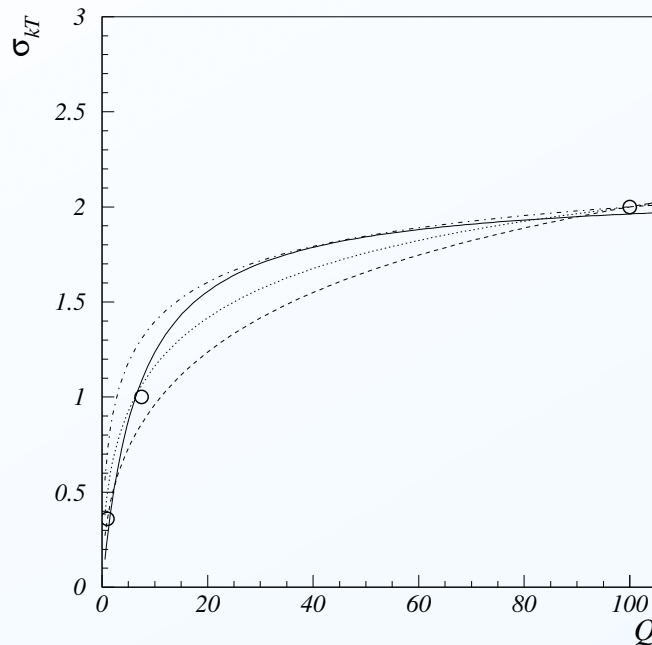
☁ Empirically, one notes a need for larger values.

$$\frac{d^2 N}{dk_x dk_y} \propto e^{-k_{\perp}^2/\sigma^2(Q)}$$

$$\sigma(1 \text{ GeV}) \approx 0.36 \text{ GeV (} i\text{hadr.)}$$

$$\sigma(10 \text{ GeV}) \approx 1 \text{ GeV (} EMC)$$

$$\sigma(m_Z) \approx 2 \text{ GeV (} Tevatron)$$



Solid: $\frac{2.1Q}{7 + Q}$ (hardcoded default)

Dashed: $\frac{4\sqrt{Q}}{10 + \sqrt{Q}}$

Dotted: $\frac{3\sqrt{Q}}{5 + \sqrt{Q}}$

Dot-dashed: $\frac{2.5\sqrt{Q}}{2.5 + \sqrt{Q}}$

☁ **Recoils**: along colour neighbours (or chain of neighbours) or onto all initiators and beam remnant partons equally. (k_z rescaled to maintain energy conservation.)

Sharing of x_{rem} in beam remnant

Each hard scattering subsystem has light-cone momenta:

$$\begin{aligned}
 p_+ &= \gamma(E_1^{CM(z)} + E_2^{CM(z)}) + \gamma\beta(E_1^{CMz} + E_2^{CMz}) \\
 &= \sqrt{\frac{1+\beta}{1-\beta}} \left(\hat{s} + (\vec{p}_\perp^{(1)} + \vec{p}_\perp^{(2)})^2 \right) \\
 &= \sqrt{\frac{x_1}{x_2}} \sqrt{\hat{s}_\perp} \\
 p_- &= \gamma(1-\beta)(E_1^{CM(z)} + E_2^{CM(z)}) = \sqrt{\frac{x_2}{x_1}} \sqrt{\hat{s}_\perp}
 \end{aligned}$$

Remaining light-cone momenta available for BR:

$$p_{rem}^+ = \sqrt{s} - \sum_i \sqrt{\frac{x_i^{(+)} }{x_i^{(-)}} \left(\hat{s}_i + (\vec{p}_{\perp i}^{(+)} + \vec{p}_{\perp i}^{(-)})^2 \right)} \quad ; \quad p_{rem}^- = \sqrt{s} - \sum_i \sqrt{\frac{x_i^{(-)} }{x_i^{(+)}} \left(\hat{s}_i + (\vec{p}_{\perp i}^{(+)} + \vec{p}_{\perp i}^{(-)})^2 \right)}$$

Def: “ \pm ” side BR partons have fractions $x_{j/k}$ of p_{rem}^\pm .

- ✧ Assume $x_{j,k}$ distributed according to ‘remnant’ pdf’s and fragmentation functions (with (E, p) conserved).
- ✧ NB: composite BR systems (w. pion/gluon clouds?) \rightarrow larger x ?

Intermezzo 2: now it gets tougher

We have arrived at:

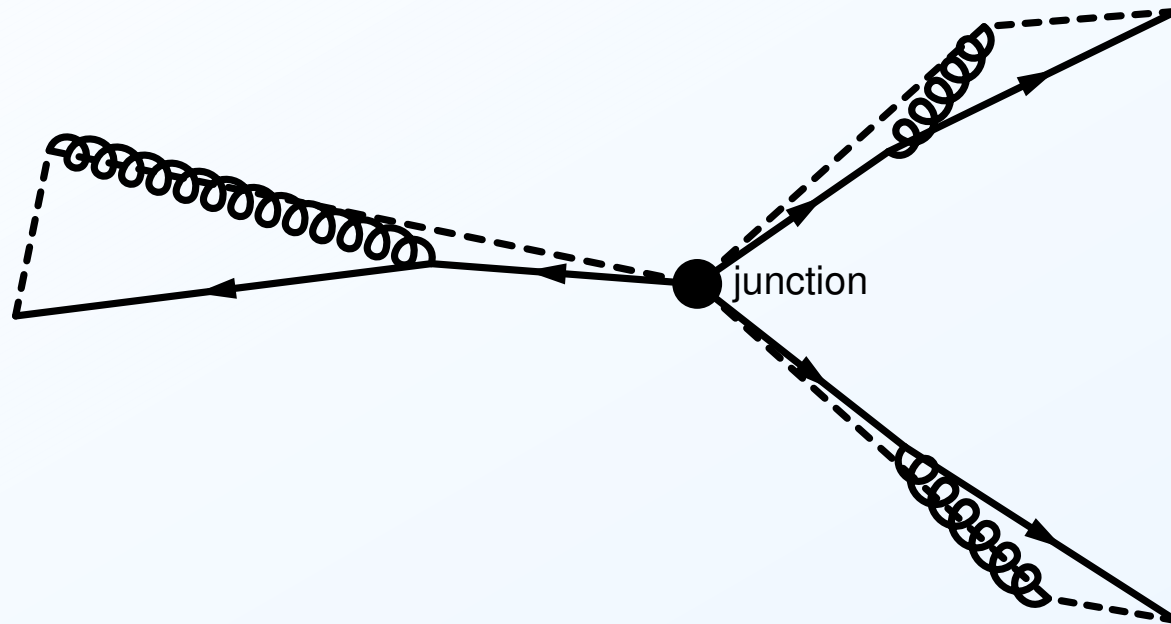
- ☁ A set of p_{\perp} -ordered interactions, with showers, taking into account non-zero primordial k_{\perp} effects.
- ☁ A set of partons (possibly diquarks etc) left behind in the beam remnants, whose flavours are known and whose kinematics have been worked out (i.e. x and \vec{k}_{\perp}).

But life grants nothing to us mortals without hard work

- ☁ How are initiator and remnant partons correlated in colour?
- ☁ How do remnant systems hadronize?

Hadronization: String Junctions

- ☁ Fundamental properties of QCD vacuum suggest **string picture still applicable**.
- ☁ Baryon wavefunction building and string energy minimization \Rightarrow picture of 3 string pieces meeting at a **'string junction'**.



(Warning: This picture was drawn in a “pedagogical projection” where distances close to the center are greatly exaggerated!)

Junction Fragmentation

How does the junction move?

- ☁ A junction is a **topological feature** of the string confinement field: $V(r) = \kappa r$. Each string piece acts on the other two with **a constant force**, $\kappa \vec{e}_r$.
- ☁ \implies in **junction rest frame (JRF)** the angle is **120°** between the string pieces.
- ☁ Or better, ‘**pull vectors**’ lie at 120°:

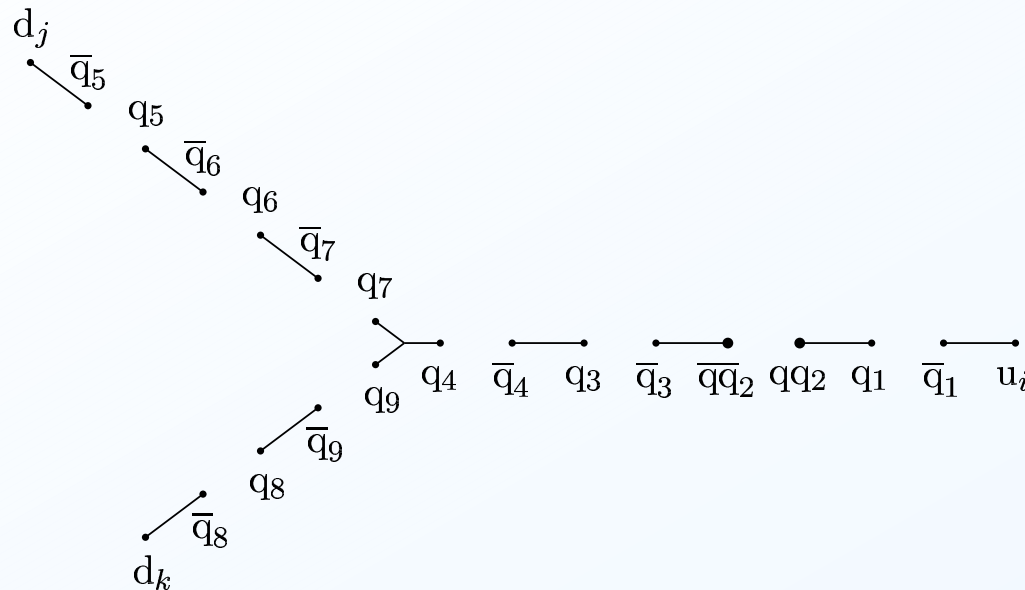
$$p_{\text{pull}}^\mu = \sum_{i=1,N} p_i^\mu e^{-\sum_{j=1}^{i-1} \frac{E_j}{\kappa}}$$

(since **soft gluons** ‘eaten’ by string)

- ☁ Note: the junction motion also determines the baryon number flow!)

Junction Fragmentation

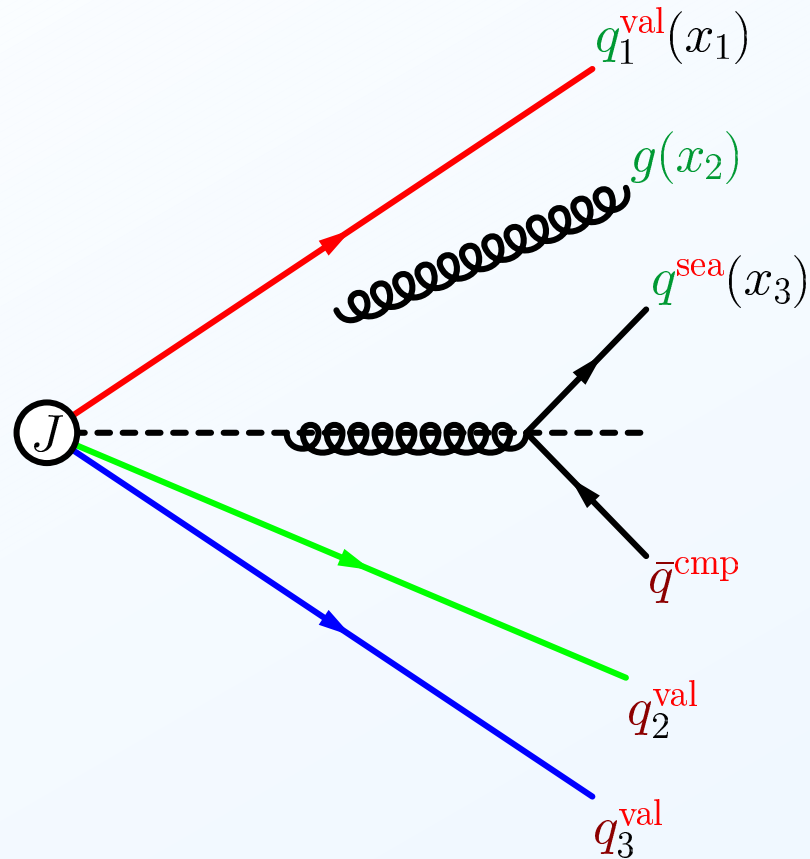
How does the system fragment?



- ☁ First 2 pieces fragmented outwards—in, **junction baryon** formed around junction, last string piece fragmented as ordinary $q\bar{q}$ string.
- ☁ NB: Other topologies also possible (**junction–junction strings, junction–junction annihilation**).

Colour Correlations and String Topologies

☁ But how to draw the strings? How are initiator and beam remnant partons colour connected to each other?

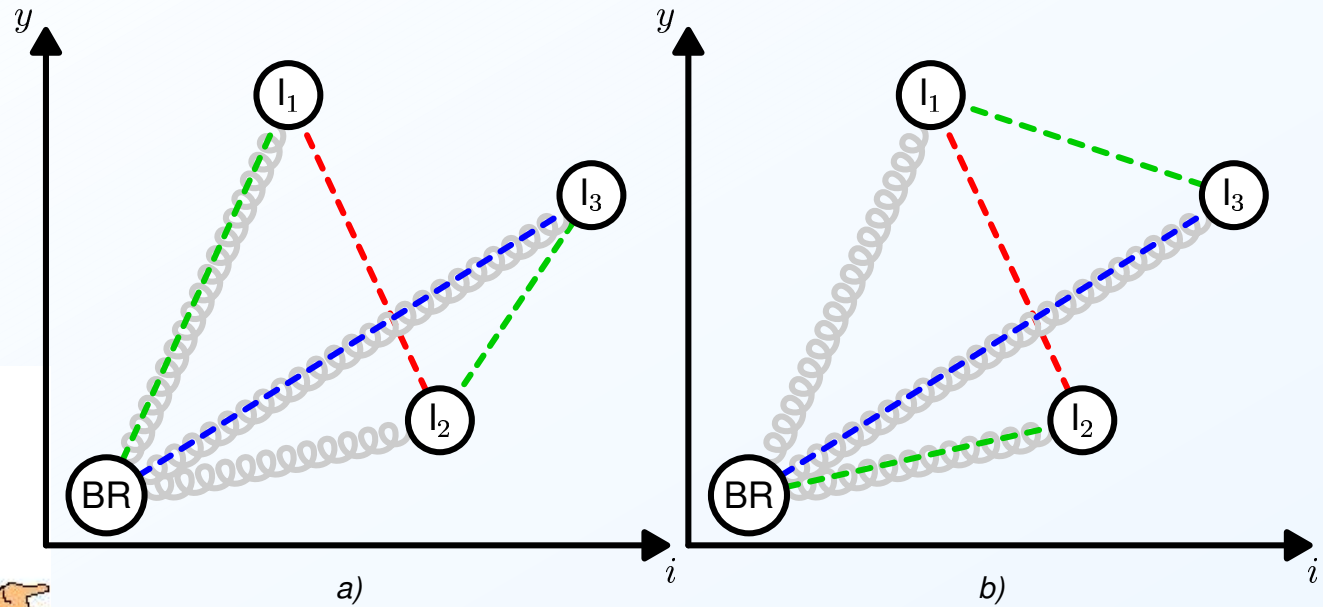


What is the colour flow?

Colour Correlations and String Topologies



But how to draw the strings? How are initiator and beam remnant partons colour connected to each other?



What is the colour flow?

What is the Colour Flow?

Possible ordering mechanisms:

- ☁ Always require **physical colour flow** (e.g. no singlet g).
- ☁ Simplest ordering is random, but gives *very* large multiplicity increase per interaction *and* *large baryon number stopping*.
- ☁ Tune A indicates that nature favours small increases in string length over large ones → *try 'smarter' ways of connecting initial state colours*.
 1. **Random** (but with suppression of remnant breakups)
 2. Ordering of connections by rapidity, **Δy** .
 3. Ordering by approximate string length, **$\Delta \lambda$** .

MODEL TESTS

Model Tests: FSR



FSR algorithm.

- Tested on ALEPH data (G. Rudolph).

Distribution of	nb.of interv.	$\sum \chi^2$ of model	
		PY6.3 p_{\perp} -ord.	PY6.1 mass-ord.
Sphericity	23	25	16
Aplanarity	16	23	168
1-Thrust	21	60	8
Thrust _{minor}	18	26	139
jet res. $y_3(D)$	20	10	22
$x = 2p/E_{\text{cm}}$	46	207	151
$p_{\perp \text{in}}$	25	99	170
$p_{\perp \text{out}} < 0.7 \text{ GeV}$	7	29	24
$p_{\perp \text{out}}$	(19)	(590)	(1560)
$x(B)$	19	20	68
sum	$N_{\text{dof}} = 190$	497	765

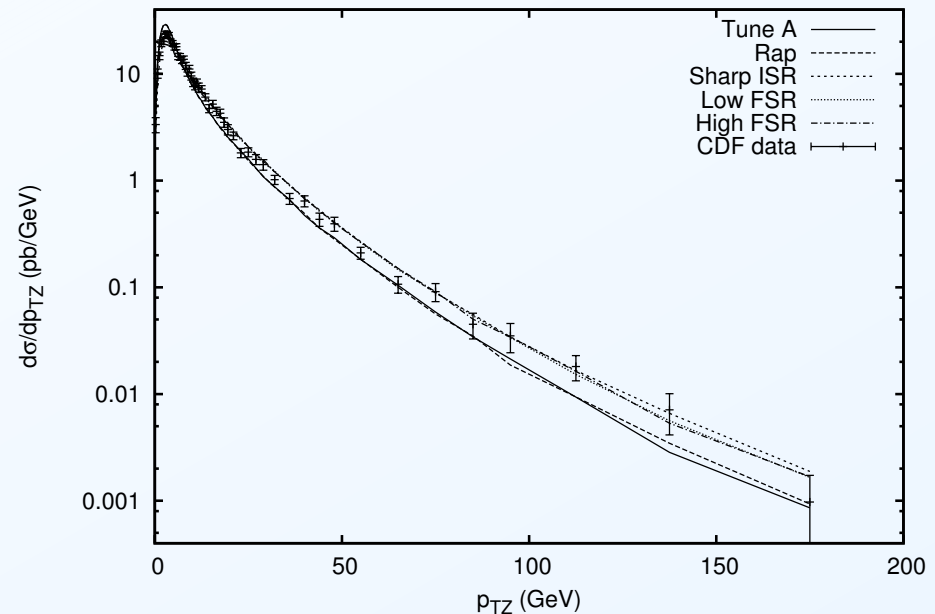
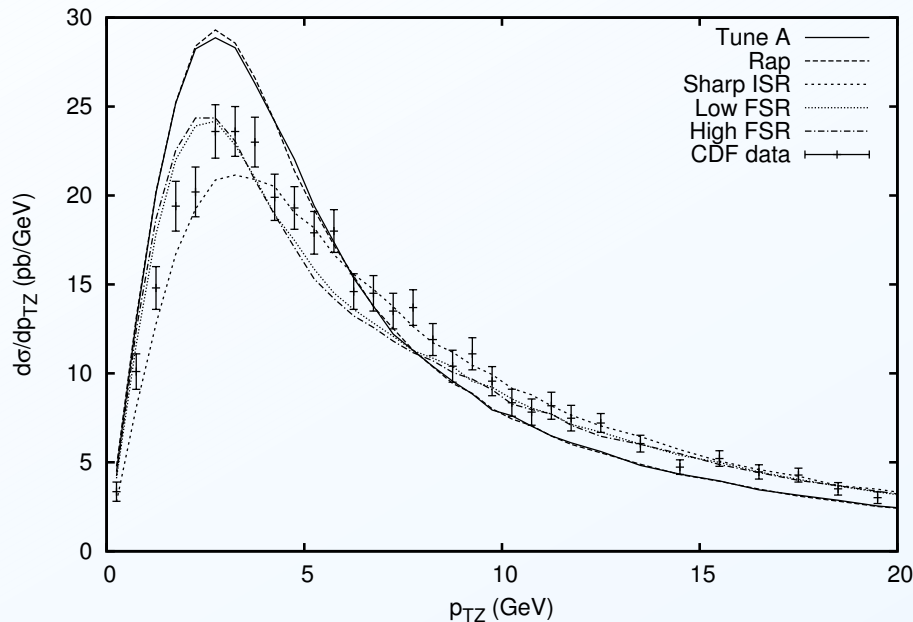
- (Also, generator is not perfect. Adding 1% to errors $\Rightarrow \sum \chi^2 = 234$. i.e. generator is 'correct' to $\sim 1\%$)

Model Tests: ISR



ISR algorithm.

- Less easy to test. We looked at p_{\perp} of Z^0 at Tevatron.
- Compared “Tune A” with an ‘intermediate scenario’ (“Rap”), and three rough tunes of the new framework.
- **Description is improved** (but there is still a need for a large primordial k_{\perp}).

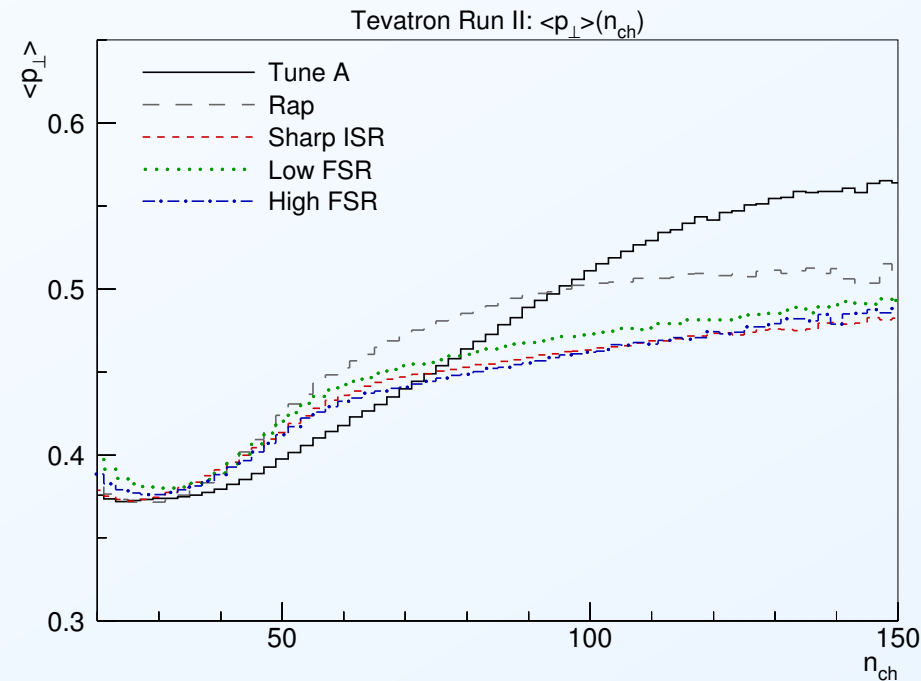
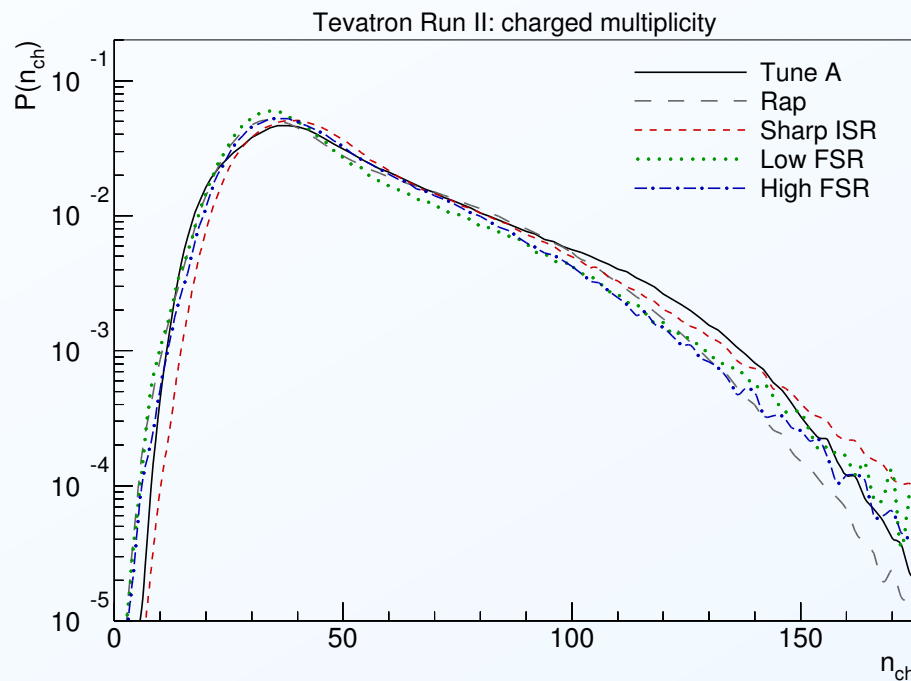


Model Tests



Whole framework.

- Produced a few rough tunes to 'Tune A' at the Tevatron, using charged multiplicity distribution and $\langle p_{\perp} \rangle(n_{ch})$, the latter being highly sensitive to the colour correlations.
- Similar overall results are achieved (not shown here), but $\langle p_{\perp} \rangle(n_{ch})$ still difficult.
- Anyway, these were only *rough* tunes...



The Next Step (ultra-brief summary)

- ☁ Tune A depends HEAVILY on high degree of colour correlation in the final state. So far impossible to reproduce with more 'physical' model (i.e. based on perturbation theory).
- ☁ Strangeness and baryon production anomalies at HERA → indications of similar phenomena?

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What will be done next is:

- ☁ Last 'desperate' attempt with P.T. at the MAX to get most highly correlated colour flow *without* reconnections. Continued failure would be interesting!
- ☁ → develop physical principles for collapse of colour wavefunction at hadronization and construct practical implementation. (Some ideas already.)

Outlook

- ☁ New complete framework for hadron collisions has been developed. Includes p_{\perp} –ordered *interleaved* parton showers and multiple interactions, correlated remnant parton distributions, impact parameter–dependence, extended (junction) string fragmentation model, etc.
- ☁ It's all in PYTHIA 6.315 (20 Oct 2004).
- ☁ Good overall performance, though still only primitive studies carried out, except for FSR.
- ☁ Colour correlations still a headache. Still unclear what role *intertwining* may play.
- ☁ Are jets universal or not?

Outlook

☛ New complete framework for hadron collisions has



Butch Cassidy and the Sundance Kid. Copyright: Twentieth Century Fox Films Inc.

☛ But nobody said hadron collisions were easy...